



GLOW TIP SHEET

GLOW PIGMENT

- ***MUST BE FULLY ENCASED INSIDE GLASS.*** CUT YOUR CLEAR CAP LARGE ENOUGH TO FULLY ENCAPSULATE ALL EDGES AND TRAP PIGMENT INSIDE.
- PIGMENT CAN HANDLE TEMPERATURES UP TO 1800F
- KEEP PIGMENT DRY, EVEN DURING/AFTER COLDWORKING
- CAN BE MIXED WITH GLASS POWDER FOR CASTING ETC., BUT DO NOT EXCEED 30% PIGMENT TO GLASS RATIO
- CAN BE MIXED WITH ANY BINDER, GLAZE, OVERGLAZE OR ANY OTHER CLEAR MEDIUM USED FOR HOTWORKING.
- HANDLE PIGMENT AS IF IT WERE GLASS POWDER (USE PROPER BREATHING FILTER AND VENTILATION)
- STORE PIGMENT IN A COOL DRY PLACE

GLOW DECALS

- ***MADE TO BE FIRED ONTO THE SURFACE OF GLASS FIRST,*** BUT THEN CAN BE CLEAR-CAPPED DURING SECOND FIRING
- SOAK DECAL IN WATER UNTIL IT EASILY SLIDES OFF PAPER AND ONTO GLASS
- ALL AREAS MUST BE FLATTENED ONTO THE GLASS AS IT WILL NOT SETTLE LATER.
- REMOVE ALL MOISTURE PRIOR TO FIRING (OVERNIGHT DRYING IS RECOMMENDED)
- DECALS CAN HANDLE TEMPERATURES TO **1400F ONLY**
- ONCE BAKED ON, DECAL CAN GET WET (BAKE TO AT LEAST 1250 FOR 10 MINUTES)
- DECALS CAN BE FIRED ONTO GLAZED CERAMICS (FIRE TO 1250 FOR 10 MINUTES MINIMUM)
- DECALS CAN BE FIRED ONTO TUBING AND/OR OTHER 3 DIMENSIONAL OBJECTS (FIRE TO 1250 FOR 10 MINUTES MINIMUM)